**Homework Analysis: Kickstarter**

Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

1. Theater projects are by far the most common type of project as well as the most successful as a parent category.
2. Web projects are the most canceled type of project in the Technology parent category.
3. Projects whose goals are less than $1,000 are the most successful.

What are some limitations of this dataset?

1. The data does not tell us why the projects were unsuccessful other than providing correlations with some concrete categorys (ie dollar amounts, dates, etc).
2. It does not include much demographic data about donors and projects other than the country from which the project originated.
3. It does not go into whether or not projects were fulfilled.
4. It does not provide data on whether or not this was the project creator’s first project and, if it wasn’t their first project, whether or not previous projects were successful.

What are some other possible tables and/or graphs that we could create?

1. Total amount pledged by category and sub-category
2. State of project based on whether or not the project was in the spotlight
3. Average donation based on which country the project was created from